

# Conversion Operators Solutions

# Conversion Operator

- What is a conversion operator?
  - A conversion operator is a member function which converts an object to some other type
  - It does not modify the object, but returns a value of the desired type which corresponds in some way to the object's state
  - It is called when a variable of that type is expected, but an object of the class is provided instead
- Write a simple program that demonstrates a conversion operator

# Implicit conversion

- What is meant by an implicit conversion?
  - An implicit conversion occurs when we do not directly ask for one
  - It occurs when the compiler recognises the conversion is needed to make the code compile
- Are implicit conversions always desirable?
  - They can be useful, for example in conditionals

```
if (obj)           // Implicit conversion of obj to bool
    // Object is valid
```
  - However, they often occur when not expected, due to coding mistakes
  - Instead of a compiler error, we get code which behaves strangely

# Explicit conversion

- What is meant by an explicit conversion?
  - An explicit conversion occurs when we directly ask for the object to be converted to a different type
  - Usually this is done by a `static_cast`
- It is possible to prevent implicit conversions?
  - In Modern C++, we can declare the conversion operator as explicit
  - In this case, the conversion will only be done if we ask for it
  - If we write code that requires an implicit conversion, we get a compiler error (with one exception!)
- Are there any exceptions to this?
  - Yes, if the conversion is to `bool` and occurs inside a conditional, an implicit conversion is allowed

# Implicit conversion and constructors

- How does implicit conversion of a class object occur?
  - When a class has a constructor with a single argument, the compiler may replace a value of the argument type with an object of the class. For example, when resolving a function call
- Why can it be problematic?
  - If by mistake the value is passed instead of an object of the class, there will not be a compiler error
- Write a simple program which demonstrates implicit conversion of a class object

# Implicit conversion and constructors

- How can implicit conversion of a class object be prevented?
  - If the constructor is made "explicit", the compiler will not use it for implicit conversions. It will only be used when a call to that constructor is made
- Modify your program to prevent the implicit conversion